



## THIS DOCUMENT PROVIDES INFORMATION FOR

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## JOINING THE EVO KINGS CIRCUIT

### **How do we join the circuit?**

- Once we hit our max we will close out the ability to join
  - **4/1/2026** is the deadline to secure your team's spot
  - ***We already have teams securing spots in August of 2025***
- Secure your spot with a \$50 payment and sending an email
  - **SECURE YOUR SPOT**
    - \$50 Non-Refundable payment **PER** team
      - Venmo: @EvolutionBasketball
      - CashApp: \$EvoBasketball
      - Zelle: 262-358-2761
    - Provide the following information
      - Team Name & Year
      - Division for this Team
        - League of Thrones - Elite Teams
        - Royal Ascend - Competitive Teams
        - Legacy League - Developing Teams
  - **EMAIL TEAM INFORMATION**
    - Email Jason Coker at [jason@evolutionbasketball.org](mailto:jason@evolutionbasketball.org)
      - List of the sessions attending
        - Minimum 3 of the 5 sessions
        - Teams can attend more than 3 sessions

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### ***After securing our spot, what's the deadline to pay for our sessions?***

- Session Fee - each session is \$395 per team for 4-5 games
- **PAYMENT IS DUE 4 WEEKS PRIOR TO TIP OFF FOR EACH SESSION**
- Session Fee Payments can be made via
  - Venmo: @EvolutionBasketball
  - CashApp: \$EvoBasketball
  - Zelle: 262-358-2761
  - QuickBooks Invoice
    - If you wish to receive a QuickBooks invoice
    - Please call, text or email Jason Coker
    - 262-358-2761 or [jason@evolutionbasketball.org](mailto:jason@evolutionbasketball.org)
- **LATE FEE - \$50 will be charged for any late payments**
  - When Session Fee is made within 4 weeks from tip off
  - Late fee of \$50 is due along with \$395 Session Fee prior to that session

### ***What are the refund policies for the Evo Kings Circuit?***

- If a refund for a session is requested
  - Will this team still meet the required amount of sessions?
    - Required Sessions – minimum of 3 of the 5 sessions
- If NO, then a credit will be applied, not a refund
- If YES, then it will be processed as long as the request is submitted to Jason Coker with Evolution Basketball 30 days or more prior to tip off of that session
  - If the request is less than 30 days to tip off of that session, your request will be denied

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## CIRCUIT BREAKDOWN

### **Grandfather Clause**

- Any programs that join our first season will be grandfathered in
- The Head Coach & top decision maker for the program
  - Will inherit voting rights on matters regarding the circuit
  - We will be putting matters to vote regarding
    - Rules
    - Policies
    - And additional perks & benefits to teams/programs
  - Voting rights are valid as long as you're a part of our circuit

### **Standings**

- Since teams will play 3 of 5 sessions, or more
- Overall win percentage will determine standings
- Each session will consist of 4 to 5 games
  - Games will be played on Fridays, Saturdays & Sundays
- The top half (50%) finishers of each of the three divisions will advance to the 2026 Evo Summer Nationals
- Evo Summer Nationals, 7/17/2026 – 7/19/2026 at the UW-Health Sports Factory in Rockford, IL for 6-9 games, \$495 Team Entry
- Evo Summer Nationals consist of 5 pool games, then single elimination National Championship bracket play

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### ***What are the player eligibility requirements?***

- **7/19/2026**, what is the age of any player on this date?
  - For example, they are **13 years old on 7/19/2026**
    - They can play in the 13u division or higher
    - If they are 14 years old, then it depends on when they turned 14 years old - **was it prior to 3/1/2026 or after?**
      - If after 3/1/2026 - they are a Regular Exception
      - If before 3/1/2026 – they are a Super Exception
    - A team is allowed
      - 4 Regular Exceptions
      - 3 Regular and 1 Super Exception
      - Or 2 Regular and 2 Super Exceptions
    - If they are 15 years old – they can't play 13u, period
- Player Verification
  - Players must be verified by SportsThread prior to 1<sup>st</sup> session
  - \$15 per player and Players submit
    - Name, Jersey #, Photo & Proof of Age
      - Birth certificate, passport, driver's license, etc
    - Verified players will receive a backpack player pass
    - They will use this pass to get into all events
  - Player verification also creates
    - Rosters so stats can be accurately completed
    - Scouting books for college coaches

### ***What are the details for the sessions?***

- ***Choose at least 3 of the 5 sessions***
  - Can attend more than 3 sessions, must qualify for Nationals
- ***Session 1 – Crossover Summit***
  - Rec Plex, Pleasant Prairie, WI
  - 4/17/2026 – 4/19/2026
- ***Session 2 – Hardwood Smoke***
  - UW Health Sports Factory, Rockford, IL
  - 5/01/2026 – 5/03/2026
- ***Session 3 – Midwest Select Showcase***
  - Harper College, Palatine, IL
  - Canlan Sports, Lake Barrington, IL
  - 5/29/2026 – 5/31/2026
- ***Session 4 – Cream City Rise***
  - Rec Plex, Pleasant Prairie, WI
  - 6/05/2026 – 6/07/2026
- ***Session 5 – Kings of the Court***
  - Just A Game Fieldhouse, Wisconsin Dells, WI
  - Just A Game Fieldhouse 2, Reedsburg, WI
- ***Evo Summer Nationals***
  - Top 50% of Final Standings in each division advance
  - UW Health Sports Factory, Rockford, IL
  - 7/17/2026 – 7/19/2026
  - 6-9 Games, \$495 Entry Fee
  - Friday & Saturday – Pool Games
  - Sunday – Single Elimination National Championship Bracket

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## PLAYER EXPOSURE

### ***College Coaches***

- We have worked on developing a platform that's appealing to JUCO, NAIA, Division 2 and Division 3 college coaches to attend by having access to player stats, info and evaluating their play
- With the Hoopalytics stats, sportswriters, Indy Sports Film, our social media platform and MVP games, players can now maximize their recruitment process

### ***How do the MVP Games work?***

- The losing coach votes for the MVP on the winning team
- All MVPs will play in one MVP game on Sunday afternoon
  - This game will occur after all session's games are done
- They will play vs other selected MVPs
- College coaches will be in attendance watching the MVP games
- Also, all MVP pics will be put up on all our social media platforms

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## **Stats**

- We are partnered with Hoopalytics
- All games will produce comprehensive stats
- These stats will be free and posted on our site
  - Providing access to
    - College coaches
    - All other opponents in the circuit
    - Players to leverage for their recruitment process

## **Scouts & Sportswriters**

- We will have 1-3 scouts & sportswriters attending our sessions
- Covering players and offering write ups on players
- Players can also leverage this for their recruitment process

## **Videography**

- We have our partner, Indy Sports Films, at all circuit events capturing footage of players and teams
  - Customer player highlight videos available for purchase
  - <https://form.jotform.com/250084639999172>

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## GAME RULES

**WARMUPS:** 2-Minute warmups or more, official's discretion

**FORFEIT:** We will allow 10-minute grace period and then you will forfeit the game

**GAME TIME:** (2) 18-Minute halves with running clock except during **STOP CLOCK SCENARIOS**

- 1<sup>st</sup> Half: All games and all divisions regardless of lead, **CLOCK STOPS LAST 10 SECONDS**
- 2<sup>nd</sup> Half: 9u & 10u divisions that have a 6-point lead or less, **CLOCK STOPS LAST 5 MINUTES**
- 2<sup>nd</sup> Half: 11u–17u divisions that have a 10-point lead or less, **CLOCK STOPS LAST 5 MINUTES**

**HALF-TIME:** Up to 2-minute half times unless games are behind, official's discretion

**TIMEOUTS:** (3) 60 second timeouts per game, can carry over to overtime

- **BALL CAN BE MOVED TO HALFCOURT IF OFFENSE CALLS THE TIMEOUT**

**OVERTIME:** 2-Minutes, clock stops every whistle, each team 1 new timeout + any that carry over

**PERSONAL FOULS:** **6 Personal Fouls Per Game**, Technical fouls count as a personal foul

**TECHNICAL FOULS:** 1<sup>st</sup> Tech- Ejection, 2nd Tech - Ejection from Session, **2 Free Throws (Clock Stops)**

**BONUS:** Single Bonus – 7 team fouls per half, Double Bonus – 10 team fouls per half or more

**TIEBREAKER:** 1<sup>st</sup> Head-to-Head, 2<sup>nd</sup> Point Diff – **NO CAP**, 3<sup>rd</sup> Points Scored & 4<sup>th</sup> Points Allowed

**SCOREKEEPERS:** Each team must provide a scoreboard operator or a scorekeeper for each game

**HOME TEAM:** Team listed 2<sup>nd</sup> is the home team and wears white/light uniform

**28.5 BASKETBALL:** 9u & 11u Divisions | **29.5 BASKETBALL:** 12u – 17u Divisions

**DEFENSE:** **ANYTHING UNLESS LEAD IS 20 + POINTS, THEN HALF COURT NON-TRAPPING DEFENSE**

**CONTINUOUS 10 SECONDS:** **Timeout can NOT prevent 10 seconds in the backcourt**

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## FAQ'S

### ***When do you release the schedule?***

- Worst case that Monday before tip-off of that session
  - We will do our best to get this out much earlier
- Download our Evo Tourneys mobile app to access the schedule and follow the progress of our tournaments in real time

### ***When do your tournaments start & end each day?***

- Fridays (except Nationals) 6pm –10pm
- Saturdays 8am – 10pm
- Sundays 8am - 6pm
- Doors open 30 min before the 1<sup>st</sup> game of each day
- We do reserve the right to
  - Start games at 7:30am
  - End games by 11pm

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## ***What are admissions prices?***

### **2026 Evo Kings Circuits (Except Nationals)**

- Adults: 18 & Older
  - \$17 One-Day Pass
  - \$27 Two-Day Pass
  - \$32 Three-Day Pass
- Kids: 5 to 17 Years Old
  - \$6 One-Day Pass
  - \$8 Two-Day Pass
  - \$10 Three-Day Pass
- Free
  - Children up to 4 years old

### **2026 Evo Summer Nationals**

- Adults: 18 & Older
  - \$22 One-Day Pass
  - \$34 Two-Day Pass
  - \$46 Three-Day Pass
- Kids: 5 to 17 Years Old
  - \$6 One-Day Pass
  - \$8 Two-Day Pass
  - \$10 Three-Day Pass
- Free
  - Children up to 4 years old

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***What sources of payment do you accept for admissions?***

- All tickets must be purchased online
  - Link will be provided by 4/1/2026
  - You will be able to pay with
    - Credit, Debit, Apple Pay & Google Pay

***Do you stream your games?***

- We will be offering streaming at our events

***Do you have Athletic Trainers at your events?***

- We offer athletic trainers at all circuit events

***What are your social media platforms?***

Instagram: \_Evolution\_Basketball\_

TikTok: @EvolutionBasketball

YouTube: Evolution-Basketball

<https://www.youtube.com/channel/UCEdOSv9IbWlePi92-BYo0rQ>

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## **2026 Circuit Facilities**

### **Canlan Sports, Lake Barrington, IL**

- <https://www.canlansports.com/locations/us/il/lake-barrington/>

### **College of Lake County, Grayslake, IL**

- <https://www.clcillinois.edu/>

### **JAG Fieldhouse – Wisconsin Dells, WI**

- <https://justagame.com/fieldhouse>

### **JAG Fieldhouse 2 – Reedsburg, WI**

- <https://justagame.com/fieldhouse/locations/reedsburg>

### **Rec Plex – Pleasant Prairie, WI**

- <https://www.recplexonline.com/>

### **UW Health Sports Factory, Rockford, IL**

- <https://uwhealthsportsfactory.com/>

## PROTEST PROCEDURE

### Who can protest?

- Protests can be submitted only by the head coach of a team participating in the same division as the team with the player(s) whose eligibility is being challenged.

### What can be protested?

- Player(s) is not verified to participate

### When can a protest be submitted?

- Pre-Game Protest
  - Earliest time to submit a protest is at the start of warmups
- Post-Game Protest
  - Must be submitted within 30 minutes after the game ends
- Protest Limited
  - Can't protest if submission doesn't fall within Pre-Post time periods

### How to file your protest?

- Must be emailed between the start of warmups to 30 minutes after the conclusion of the game to Evolution Tournament Director with a \$50 cash Protest Fee

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### **Protest failed?**

- The \$50 Cash Protest Fee is forfeited
- All forfeited Protest Fees will be applied to charitable activities of Evolution Basketball's choosing

### **Protest upheld?**

- \$50 Cash Protest Fee to be refunded
- Ineligible player(s) can no longer play in that event
- The team can still play without the ineligible player(s)
- Successful Post-Game Protest
  - That game will be forfeited
  - Prior games won't be forfeited since the protest window for those prior games would have lapsed

### **Player reinstatement?**

- If an ineligible player hadn't completed the player verification process but then completes the verification process after the finalized protest
  - They are still ineligible for the current session
  - They can play in the remaining sessions after
  - Any decisions made from protest remain since required docs weren't available at time of protest

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